

Civitan Girls Slow Pitch Softball League Rules

1. Every player must play two innings on defense prior to the completion of the 4th inning.
2. All players must be in the batting lineup.
3. Each team must have 7 players minimum from their team to play. A team can borrow only enough players to bring its team total to 10 players. The borrowed players must bat at the bottom of the lineup.
 - a. The borrowed players can only play catcher, right field or right center.
4. If playing only 9 players, there is no 'Auto Out' for the missing 10th player.
5. A late arriving player may be inserted into the lineup at any time in the last roster position and bat in order. She does not have to play defense before batting.
 - a. It is the coaches' decision to play a late arriving player. Only players at game time must play.
6. There is no mandatory slide rule. Players should attempt to avoid collisions.
7. Mandatory outs will only be assessed for players ejected from the game.
8. Umpire calls are not negotiable and should not be challenged.
9. Games are 6 innings or 65 minutes, whichever comes first.
 - a. A complete game will consist of 3 innings, if ended due to weather, time or darkness.
 - b. A game that ends in a tie will only be continued if it affects the league standings for first, second or third place.
10. If at the end of 5 innings a team is trailing by 10 runs, the 6th inning will not be played.
11. There is a 7 run limit for all innings, except the 6th inning.
12. Uniform shirt is required to play.
 - a. Uniform shirts may not be altered.
 - b. Shorts are not permitted
 - c. Metal Cleats are not permitted
13. The Wire on field #2.
 - a. If hit by batter, interference, dead ball
 - b. If hit by fielder, ball is in play.
14. Balls hit on a fly into the woods or the neighbors back yard on Field 2, are home runs.
 - a. If the ball goes into the woods on a bounce, the fielder should raise their hands and NOT touch the ball. It will be a ground rule double.
15. Balls hit on a fly over the railroad ties on Field 1, are home runs.
16. All Civitan players, managers, coaches and fans are expected to abide by the Code of Conduct.